

	Speed	Melee	Shoot	Discipline	Courage	Stamina	DEFENCE				Special rules
							Infantry	Cavalry	Salvo	Artillery	
<b>Janissary</b>	5	3	3	3	3	4	4	4	4	4	
+ Cemaat	-	-	-	-	4	-					Vanguard
+ Beuluks	-	4	-	4	-	-					
+ Sekban	-	-	4	-	-	-					Numerous and Mercenaries
+ Acemi	-	-	2	2	-	-					
<b>Basi Bozuk</b>	5	2	3	2	2	2	3	3	4	4	Skirmishes, Open Order and Mercenaries
+ Delibas	-	3	-	-	-	-					Frenzied
<b>Azabs</b>	6	3	3	2	3	2	3	3	4	4	Light, Vanguard and Extended angle
+ Dispersed	-	-	-	-	-	-					Skirmishes and Open order
<b>Armatoles</b>	5	3	3	3	3	3	3	3	4	4	Light, Extended angle and Mercenaries
+ Kleptopolemos	-	-	-	-	-	-					Vanguard and Ambush
+ Few troops	-	2	-	-	-	2					
<b>Sipahi</b>	8	3	2	3	3	3	4	4	3	4	
+ Modernized	-	-	3	-	-	-					
+ Large	-	-	-	-	-	4					
+ Javelins	-	-	-	-	-	-					Extended angle
+ Timariot	-	-	-	4	-	-					Heavy Cavalry
+ KapikuluSipahi	-	4	-	4	-	-					
+ Silahtar	7	-	-	-	4	-					Heavy Cavalry
+ Garip	9	-	-	-	-	2					(Incompatible with "Large")
<b>Akinci</b>	8	3	3	2	2	2	4	3	4	5	Light, Vanguard and Extended angle
+ Deliler	9	-	-	-	-	-					Open order and Impetuous
<b>Tartars [Allies]</b>	8	3	2	2	3	2	4	3	4	5	Skirmishes, Light, Extended angle and Open order
+ Hardened	9	-	3	-	-	-					
+ Experienced	-	-	-	3	-	-					Mercenaries
<b>Dragoons (Kng. 31)</b>	8	3	3	3	3	3	4	3	3	4	Dragoon and Light
+ Small	-	2	-	-	-	2					
+ Veteran	-	-	-	4	-	-					
+ Elite	-	-	-	4	-	-					Elite
<b>Light Artillery</b>	2/6	2	1	3	2	1	3	3	5	5	Light gun
<b>Medium Artillery</b>	0/5	2	1	3	2	1	3	3	5	5	Medium gun
<b>Heavy Artillery</b>	0/4	2	1	3	2	1	3	3	5	5	Heavy gun
+Great battery	-	-	2	-	-	2					
+ Veteran gunners	-	-	-	4	-	-					