

							DEFENCE				Special rules
	Speed	Melee	Shoot	Discipline	Courage	Stamina	Infantry	Cavalry	Salvo	Artillery	
Batallón Reformado	4	4	4/2	4	4	4	4	5	4	4	Brigade
+ Veteran	-	-	-	5	-	-					
+ Green	-	-	-	3	-	-					
+ Vacillating	-	-	-	-	3	-					
+ Modernized	-	-	4	-	-	-					
Musketeers (Kng. 25)	5	4	4	3	3	3	3	3	4	4	
+ Reinforced	-	-	5	-	-	-					
+ Veteran	-	-	-	4	-	-					Brigade
Shoot Company	5	2	3	3	3	2	3	3	4	4	Light
+ Veteran	-	-	-	4	-	-					
+ Large	-	-	4	-	-	3					(Loose "Light")
+ Dispersed	-	-	-	-	2	-					Skirmishers
+ Dispersed (Kng. 27)	-	-	-	-	2	-					Open order
Pikes Company	4	3	0	3	3	3	4	5	4	4	
+ Veteran	-	-	-	4	-	-					
Warriors Company	5	3	0	3	3	3	4	4	4	4	
+ Veteran	-	-	-	4	-	-					
+ Brave	-	4	-	-	4	-					
+ Mob	-	-	-	-	-	4					Numerous
Arquebusiers on horse	8	3	3	3	3	3	4	3	3	4	Caracole
+ Veteran	-	-	-	4	-	-					
Cuirassiers	7	4	2	3	4	3	4	4	3	4	
+ Veteran	-	-	-	4	-	-					
+ Fearless	-	5	-	-	-	-					Impetuous
+ Modern Cavalry	8	-	0	-	3	-					
Modern Cavalry (Kng. 18)	8	4	0	3	3	3	4	4	3	4	
+ Veteran	-	-	-	4	-	-					
+ Semi-Cuirassiers	-	-	-	-	4	-					
+ Pistoliers	-	-	2	-	-	-					Caracole
Light Cavalry	8	3	2	2	3	2	4	3	4	5	Light and Extended angle
+ Fearless	-	4	-	-	-	-					Impetuous
+ Veteran	-	-	-	3	-	-					
Dragoons (Kng. 31)	8	3	3	3	3	3	4	3	3	4	Dragoon and Light
+ Small	-	2	-	-	-	2					
+ Veteran	-	-	-	4	-	-					
+ Elite	-	-	-	4	-	-					Elite
Artillery Battery	*	2	1	3	2	1	3	3	5	5	
+ Great battery	-	-	2	-	-	2					
+ Veteran gunners	-	-	-	4	-	-					

* Speed: Light Artillery: 2/6, Medium Artillery: 0/5, Heavy Artillery: 0/4