



							DEFENCE				Special rules
	Speed	Melee	Shoot	Discipline	Courage	Stamina	Infantry	Cavalry	Salvo	Artillery	
Tercio	4	4	3/2	5	4	5	4	5	4	3	Numerous
+ In square	-	-	-	-	-	-					Square and Extended angle
+ Modernized	-	-	4/3	-	-	-					(Incompatible with "In square")
+ Burned	-	-	-	-	-	4					
Classic squadron	4	4	3/2	4	4	4	4	5	4	3	
+ Green	-	-	-	3	-	-					(Incompatible with "Green")
+ Veteran	-	-	-	5	-	-					
+ Large	-	-	-	-	-	5					Numerous
+ Modernized	-	-	4/3	-	-	-					
+ Vacillating	-	-	-	-	3	-					
Shoot Company	5	2	3	3	3	2	3	3	4	4	Light
+ Veteran	-	-	-	4	-	-					
+ Large	-	-	4	-	-	3					(Lose "Light")
+ Dispersed	-	-	-	-	2	-					Skirmishers
+ Dispersed (Kng. 27)	-	-	-	-	2	-					Open order
Pikes Company	4	3	0	3	3	3	4	5	4	4	
+ Veteran	-	-	-	4	-	-					
Warriors Company	5	3	0	3	3	3	4	4	4	4	
+ Veteran	-	-	-	4	-	-					
+ Brave	-	4	-	-	4	-					
+ Mob	-	-	-	-	-	4					Numerous
Harquebusiers on horse	8	3	3	3	3	3	4	3	3	4	Caracole
+ Large	-	-	4	-	-	4					
+ Veteran	-	-	-	4	-	-					
Cuirassiers	7	4	2	3	4	3	4	4	3	4	
+ Large	-	-	-	-	-	4					
+ Veteran	-	-	-	4	-	-					
+ Fearless	-	5	-	-	-	-					Impetuous
+ Heavy	6	-	-	-	5	-					(Incompatible with "Modern Cav.")
+ Modern Cavalry	8	-	0	-	3	-					
Modern Cavalry (Kng. 18)	8	4	0	3	3	3	4	4	3	4	
+ Veteran	-	-	-	4	-	-					
+ Semi-Cuirassiers	-	-	-	-	4	-					
Light Cavalry	8	3	2	2	3	2	4	3	4	5	Light and Extended angle
+ Fearless	-	4	-	-	-	-					Impetuous
+ Veteran	-	-	-	3	-	-					
Lisowczycy (Kng. 46)	8	3	2	2	3	2	4	3	4	5	Light, Open Order and Frenzied

Light Hussar (Kng. 73)	8	3	2	2	3	2	4	3	4	5	Light, Extended angle and Mercenaries
+ Regular	-	-	-	3	-	-					(Lose "Mercenaries")
+ Shooters	-	-	3	-	-	-					Caracole
+ Scout	-	-	-	-	-	-					Vanguard and skirmishes
Cossacks (Kng. 80) <i>[Allies]</i>	8	3	2	2	3	2	4	3	4	5	Light, Open Order and Frenzied
+ Veteran	-	-	-	3	-	-					
+ Armed	-	-	-	-	4	-					(Lose "Light")
+ Large	-	-	3	-	-	3					(Lose "Open Order")
+ Bowmen	-	-	-	-	-	-					Extended angle
Dragoons (Kng. 31)	8	3	3	3	3	3	4	3	3	4	Dragoon and Light
+ Small	-	2	-	-	-	2					
+ Veteran	-	-	-	4	-	-					
+ Elite	-	-	-	4	-	-					Elite
Light Artillery	2/6	2	1	3	2	1	3	3	5	5	Light gun
Medium Artillery	0/5	2	1	3	2	1	3	3	5	5	Medium gun
Heavy Artillery	0/4	2	1	3	2	1	3	3	5	5	Heavy gun
+Great battery	-	-	2	-	-	2					
+ Veteran gunners	-	-	-	4	-	-					